

AR GUIDE

2018 SUPPORTED HARDWARE V1.0

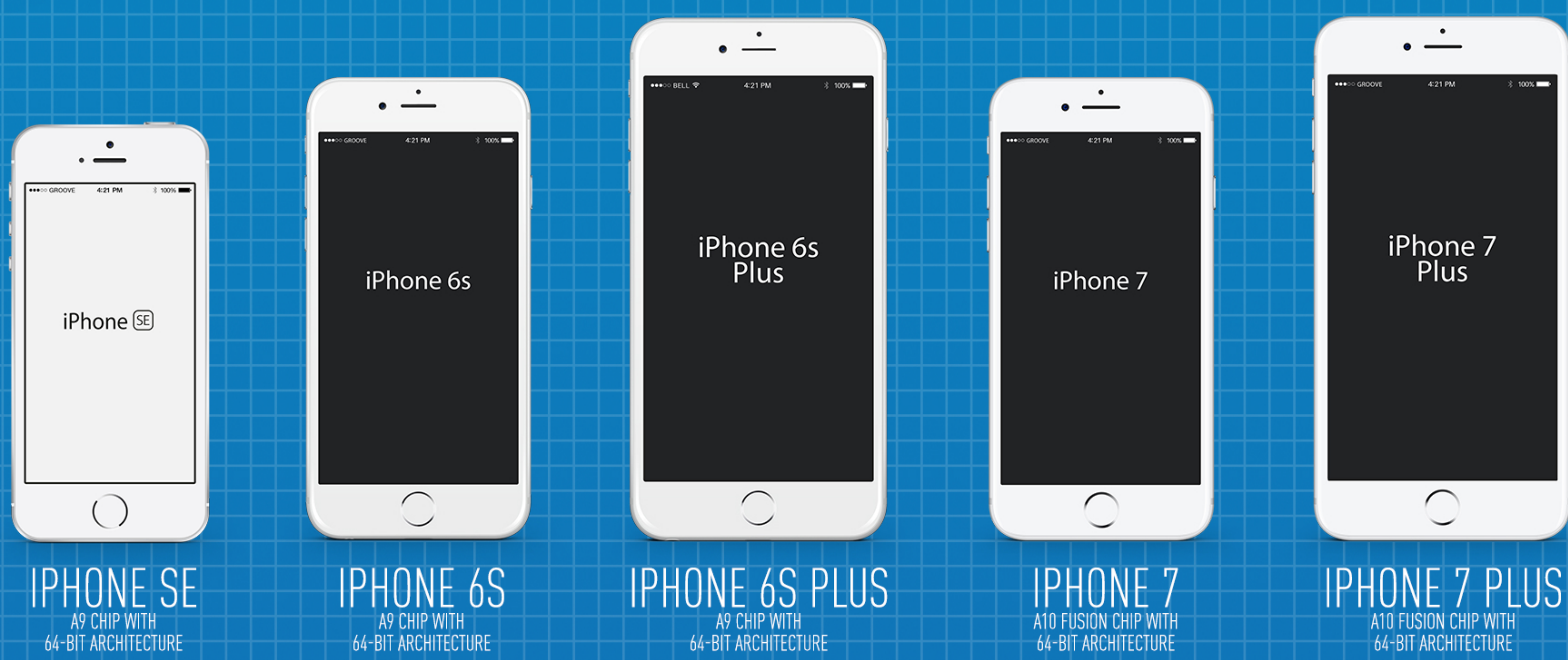
Below is an overview of Apple's ARKit and Google's ARCore. Both of these technologies enable users to view Augmented Reality experiences using their existing mobile phones and tablet devices.



APPLE ARKIT

The following Apple devices will support ARKit with iOS 11.0 and above.

APPLE IOS DEVICES



IPHONE SE
A9 CHIP WITH
64-BIT ARCHITECTURE

IPHONE 6S
A9 CHIP WITH
64-BIT ARCHITECTURE

IPHONE 6S PLUS
A9 CHIP WITH
64-BIT ARCHITECTURE

IPHONE 7
A10 FUSION CHIP WITH
64-BIT ARCHITECTURE

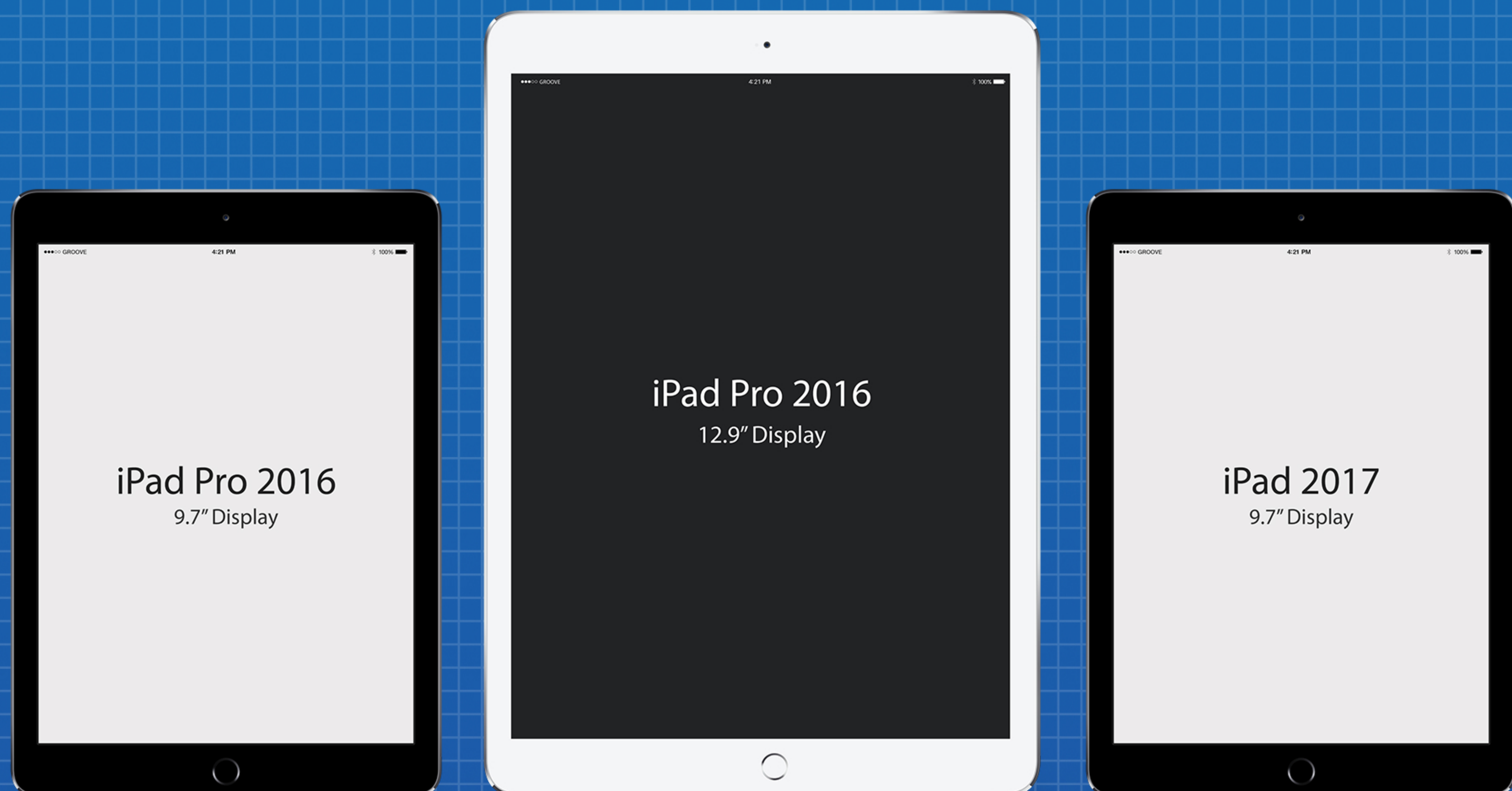
IPHONE 7 PLUS
A10 FUSION CHIP WITH
64-BIT ARCHITECTURE



IPHONE 8
A11 BIONIC CHIP WITH
64-BIT ARCHITECTURE

IPHONE 8 PLUS
A11 BIONIC CHIP WITH
64-BIT ARCHITECTURE

IPHONE X
A11 BIONIC CHIP WITH
64-BIT ARCHITECTURE



IPAD PRO 2016
9.7" DISPLAY
A9 CHIP WITH
64-BIT ARCHITECTURE

IPAD PRO 2016
12.9" DISPLAY
A10X FUSION CHIP WITH
64-BIT ARCHITECTURE

IPAD 2017
9.7" DISPLAY
A10X FUSION CHIP WITH
64-BIT ARCHITECTURE



IPAD PRO
10.5" DISPLAY
A10X FUSION CHIP WITH
64-BIT ARCHITECTURE

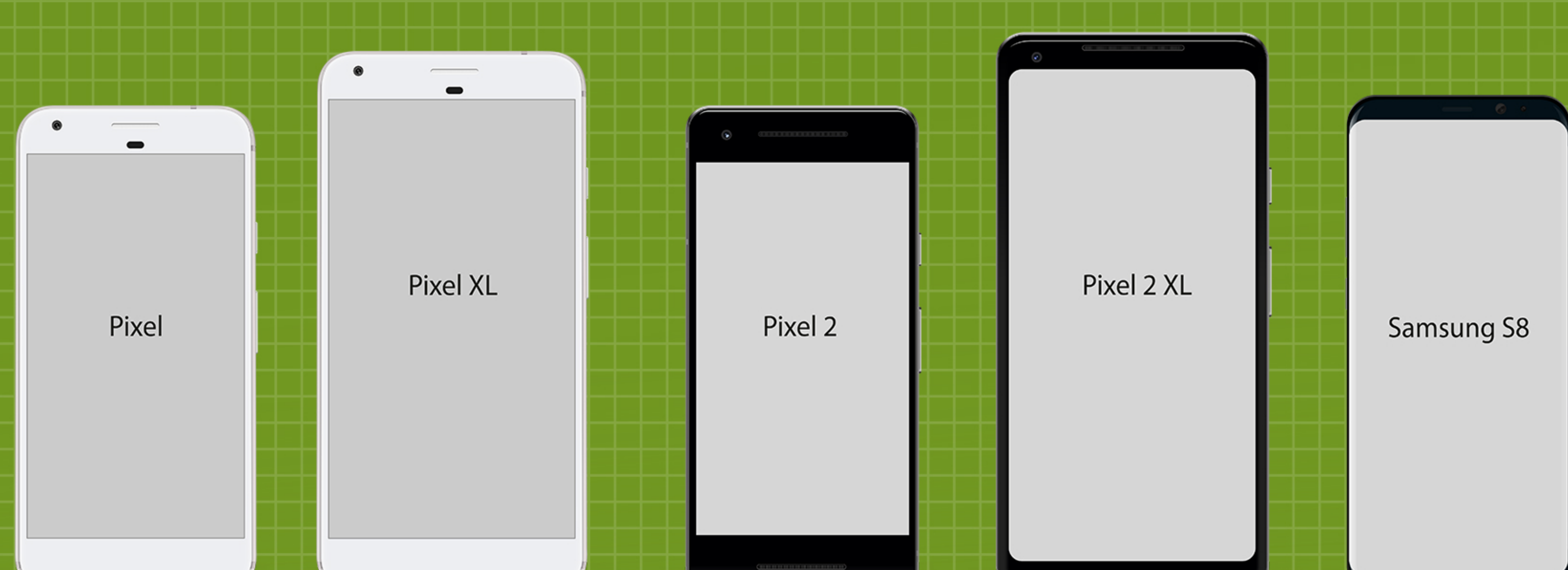
IPAD PRO 2017
12.9" DISPLAY
A10X FUSION CHIP WITH
64-BIT ARCHITECTURE



ANDROID ARCORE

The following Android devices will support ARCore with 7.0 Nougat and above.

ANDROID DEVICES



PIXEL
SNAPDRAGON 821 WITH
ADRENO 540

PIXEL XL
SNAPDRAGON 821 WITH
ADRENO 540

PIXEL 2
SNAPDRAGON 835 WITH
ADRENO 540

PIXEL 2 XL
SNAPDRAGON 835 WITH
ADRENO 540

S8
SNAPDRAGON 835 WITH
ADRENO 540

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